

# Lineaire Algebra en Vector Analyse

## 10. Niet-cartesische coördinatenstelsels

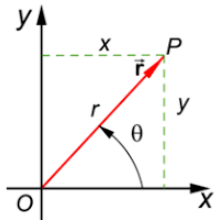
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# Samenvatting

- ▶ Poolcoördinaten
- ▶ Cilindercoördinaten
- ▶ Bolcoördinaten
- ▶ Jacobi matrix, Jacobiaan
- ▶ Eenheidsvectoren pool- en cilindercoördinaten

## Poolcoördinaten



2D Poolcoördinaten:  $(r, \theta)$

$$x = r \cos \theta$$

$$y = r \sin \theta$$

$$r = \sqrt{x^2 + y^2}$$

$$\theta = \arctan\left(\frac{y}{x}\right) \quad \text{voor } -\frac{\pi}{2} < \arctan\left(\frac{y}{x}\right) \leq \frac{\pi}{2}$$

Voor  $0 \leq \theta < 2\pi$ :

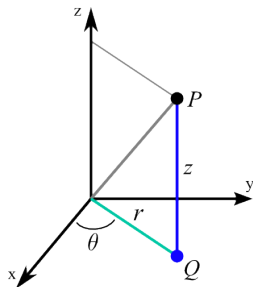
$$\theta = \arctan\left(\frac{y}{x}\right) \quad \text{als } x \geq 0, y \geq 0 \quad (1\text{e kwadrant})$$

$$= \arctan\left(\frac{y}{x}\right) + \pi \quad \text{als } x < 0 \quad (2\text{e}, 3\text{e kwadrant})$$

$$= \arctan\left(\frac{y}{x}\right) + 2\pi \quad \text{als } x > 0, y < 0 \quad (4\text{e kwadrant})$$

Maak figuur met locatie punt. Check of hoek in juiste kwadrant.

## Cilindrische coördinaten



3D Cilindercoördinaten:  $(r, \theta, z)$

$$x = r \cos \theta$$

$$y = r \sin \theta$$

$$z = z$$

$$r = \sqrt{x^2 + y^2}$$

Voor  $0 \leq \theta < 2\pi$ :

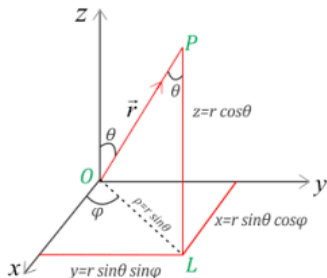
$$\theta = \arctan\left(\frac{y}{x}\right) \quad \text{als } x \geq 0, y \geq 0 \quad (\text{1e kwadrant x-y vlak})$$

$$= \arctan\left(\frac{y}{x}\right) + \pi \quad \text{als } x < 0 \quad (\text{2e, 3e kwadrant x-y vlak})$$

$$= \arctan\left(\frac{y}{x}\right) + 2\pi \quad \text{als } x > 0, y < 0 \quad (\text{4e kwadrant x-y vlak})$$

# Bolcoördinaten

3D Bolcoördinaten (spherical coordinates):  $(r, \theta, \phi)$



$$\begin{aligned}z &= r \cos \theta \\x &= r \sin \theta \cos \phi \\y &= r \sin \theta \sin \phi\end{aligned}$$

$$r = \sqrt{x^2 + y^2 + z^2} \quad r \geq 0$$

$$\theta = \arccos\left(\frac{z}{r}\right) \quad 0 \leq \theta \leq \pi$$

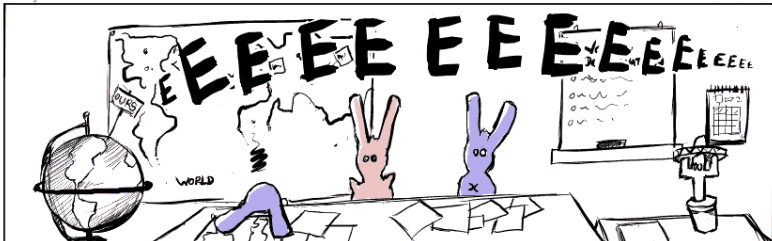
$$\phi = \arctan\left(\frac{y}{x}\right) \quad x \geq 0, y \geq 0$$

$$= \arctan\left(\frac{y}{x}\right) + \pi \quad x < 0$$

$$= \arctan\left(\frac{y}{x}\right) + 2\pi \quad x > 0, y < 0 \quad 0 \leq \phi < 2\pi$$

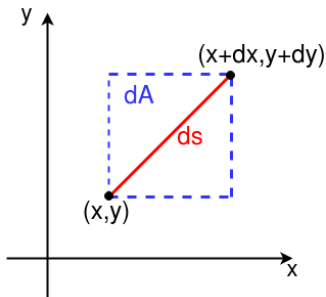
Let op 1:  $r_{cilinder} \neq r_{bol}$  en  $\theta_{cilinder} = \phi_{bol}$

Let op 2: De conventie van  $\theta$  en  $\phi$  kan ook omgekeerd zijn.



"The Bunnys realised they'd overlooked something terribly important..."

## Lengte-, oppervlaktevlakte-element cartesische coörd. (2D)



Van  $(x, y)$  naar  $(x + dx, y + dy)$

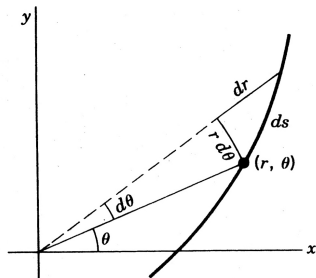
Lengte-element  $ds$ :

$$(ds)^2 = (dx)^2 + (dy)^2$$

Oppervlakte-element  $dA$ :

$$dA = dx dy$$

## Lengte-element poolcoördinaten



Van  $(r, \theta)$  naar  $(r + dr, \theta + d\theta)$

Uit figuur:

$$(ds)^2 = (dr)^2 + (rd\theta)^2$$

Mathematisch:

$$x = r \cos \theta$$

$$y = r \sin \theta$$

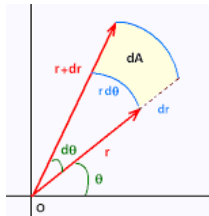
$$dx = \frac{\partial x}{\partial r} dr + \frac{\partial x}{\partial \theta} d\theta = \cos \theta dr - r \sin \theta d\theta$$

$$dy = \frac{\partial y}{\partial r} dr + \frac{\partial y}{\partial \theta} d\theta = \sin \theta dr + r \cos \theta d\theta$$

$$(ds)^2 = (dx)^2 + (dy)^2 = \dots = (dr)^2 + (rd\theta)^2$$



# Oppervlakte-element poolcoördinaten



Uit figuur:

$$dA = dr \, rd\theta = r \, drd\theta$$

Mathematisch:

$$dx = \frac{\partial x}{\partial r} dr + \frac{\partial x}{\partial \theta} d\theta$$

$$dy = \frac{\partial y}{\partial r} dr + \frac{\partial y}{\partial \theta} d\theta$$

$$\begin{pmatrix} dx \\ dy \end{pmatrix} = \begin{pmatrix} \partial x / \partial r & \partial x / \partial \theta \\ \partial y / \partial r & \partial y / \partial \theta \end{pmatrix} \begin{pmatrix} dr \\ d\theta \end{pmatrix} = \underbrace{\begin{pmatrix} \cos \theta & -r \sin \theta \\ \sin \theta & r \cos \theta \end{pmatrix}}_{\text{Jacobi matrix pool} \rightarrow \text{cart}} \begin{pmatrix} dr \\ d\theta \end{pmatrix}$$

$$\text{Jacobiaan}_{\text{pool} \rightarrow \text{cart}}: J = \begin{vmatrix} \cos \theta & -r \sin \theta \\ \sin \theta & r \cos \theta \end{vmatrix} = r$$

$$dA = |J| \, drd\theta = r \, drd\theta$$

## Lengte-, volume-element cartesische coördinaten (3D)

Van  $(x, y, z)$  naar  $(x + dx, y + dy, z + dz)$

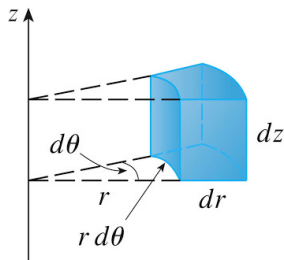
Lengte-element  $ds$ :

$$(ds)^2 = (dx)^2 + (dy)^2 + (dz)^2$$

Volume-element  $dV$ :

$$dV = dx dy dz$$

## Lengte-, volume-element cilindercoördinaten



Van  $(r, \theta, z)$  naar  $(r + dr, \theta + d\theta, z + dz)$

Lengte-element  $ds$ :

$$(ds)^2 = (dr)^2 + (rd\theta)^2 + (dz)^2$$

Volume-element  $dV$ :

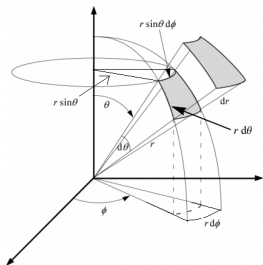
$$dV = dr \, rd\theta \, dz = r \, drd\theta dz$$

$$\begin{pmatrix} dx \\ dy \\ dz \end{pmatrix} = \begin{pmatrix} \partial x / \partial r & \partial x / \partial \theta & \partial x / \partial z \\ \partial y / \partial r & \partial y / \partial \theta & \partial y / \partial z \\ \partial z / \partial r & \partial z / \partial \theta & \partial z / \partial z \end{pmatrix} \begin{pmatrix} dr \\ d\theta \\ dz \end{pmatrix} = \underbrace{\begin{pmatrix} \cos \theta & -r \sin \theta & 0 \\ \sin \theta & r \cos \theta & 0 \\ 0 & 0 & 1 \end{pmatrix}}_{\text{Jacobi matrix cil} \rightarrow \text{cart}} \begin{pmatrix} dr \\ d\theta \\ dz \end{pmatrix}$$

$$\text{Jacobiaan}_{\text{cil} \rightarrow \text{cart}}: J = \begin{vmatrix} \cos \theta & -r \sin \theta & 0 \\ \sin \theta & r \cos \theta & 0 \\ 0 & 0 & 1 \end{vmatrix} = r$$

$$dV = |J| \, drd\theta dz = r \, drd\theta dz$$

# Lengte-, volume-element bolcoördinaten



Van  $(r, \theta, \phi)$  naar  $(r+dr, \theta+d\theta, \phi+d\phi)$

Lengte-element  $ds$ :

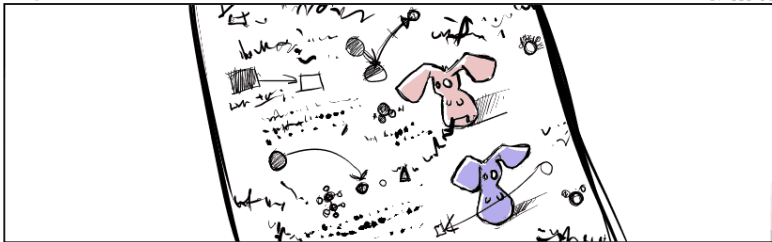
$$(ds)^2 = (dr)^2 + (r d\theta)^2 + (r \sin \theta d\phi)^2$$

Volume-element  $dV$ :

$$dV = dr r d\theta r \sin \theta d\phi = r^2 \sin \theta dr d\theta d\phi$$

Jacobiaan  $_{bol \rightarrow cart}$  :  $J = r^2 \sin \theta$  (zie boek hoofdstuk 5 eq. (4.14))

$$dV = |J| dr d\theta d\phi = r^2 \sin \theta dr d\theta d\phi$$



"The Bunnies wondered if there was going to be a test afterwards..."

# Eenheidsvectoren, vectorelement cartesische coördinaten

Cartesisch coördinatenstelsel: eenheidsvectoren  $\hat{i}, \hat{j}, \hat{k}$

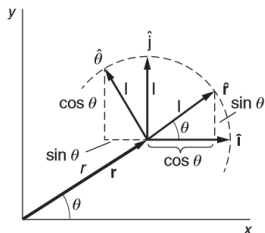
Vectorelement tussen  $d\vec{s}$  tussen  $\begin{pmatrix} x \\ y \\ z \end{pmatrix}$  en  $\begin{pmatrix} x + dx \\ y + dy \\ z + dz \end{pmatrix}$  :

$$d\vec{s} = dx \hat{i} + dy \hat{j} + dz \hat{k}$$

Lengte van  $d\vec{s}$  (vector) is  $ds$  (scalar):  $ds = |d\vec{s}|$

$$(ds)^2 = d\vec{s} \cdot d\vec{s} \quad (\text{dot product})$$

## Eenheidsvectoren in poolcoördinaten



Logische eenheidsvectoren voor een punt in poolcoördinaten zijn

- in radiële richting  $\hat{e}_r$  (figuur:  $\hat{r}$ )
- in " $\theta$ " richting  $\hat{e}_\theta$  (figuur:  $\hat{\theta}$ )

$$\hat{e}_r = \cos \theta \hat{i} + \sin \theta \hat{j}$$

$$\hat{e}_\theta = -\sin \theta \hat{i} + \cos \theta \hat{j}$$

Zijn  $\hat{e}_r$  en  $\hat{e}_\theta$  eenheidsvectoren?

Bijv:  $\hat{e}_r \cdot \hat{e}_r = \cos^2 \theta + \sin^2 \theta = 1$  Ja

Ga zelf na dat  $\hat{e}_r$  en  $\hat{e}_\theta$  orthogonaal zijn (onderling loodrecht)

Let op: Richting van  $\hat{e}_r$  en  $\hat{e}_\theta$  varieert van punt tot punt!

## Vectorelement poolcoördinaten

Mathematische afleiding van  $\hat{e}_r$  en  $\hat{e}_\theta$  m.b.v. vectorelement  $d\vec{s}$ .

$$x = r \cos \theta$$

$$y = r \sin \theta$$

$$d\vec{s} = dx \hat{i} + dy \hat{j}$$

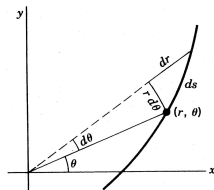
$$= \left( \frac{\partial x}{\partial r} dr + \frac{\partial x}{\partial \theta} d\theta \right) \hat{i} + \left( \frac{\partial y}{\partial r} dr + \frac{\partial y}{\partial \theta} d\theta \right) \hat{j}$$

$$= (\cos \theta dr - r \sin \theta d\theta) \hat{i} + (\sin \theta dr + r \cos \theta d\theta) \hat{j}$$

$$= dr (\cos \theta \hat{i} + \sin \theta \hat{j}) + r d\theta (-\sin \theta \hat{i} + \cos \theta \hat{j})$$

$$= dr \hat{e}_r + r d\theta \hat{e}_\theta$$

$$(ds)^2 = d\vec{s} \cdot d\vec{s} = (dr)^2 + (rd\theta)^2$$





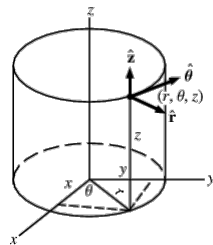
# Eenheidsvectoren, vectorelement cilindercoördinaten

Eenheidsvectoren punt cilindercoördinaten

$$\hat{e}_r = \cos \theta \hat{i} + \sin \theta \hat{j} \quad (\text{figuur: } \hat{r})$$

$$\hat{e}_\theta = -\sin \theta \hat{i} + \cos \theta \hat{j} \quad (\text{figuur: } \hat{\theta})$$

$$\hat{e}_z = \hat{k} \quad (\text{figuur: } \hat{z})$$



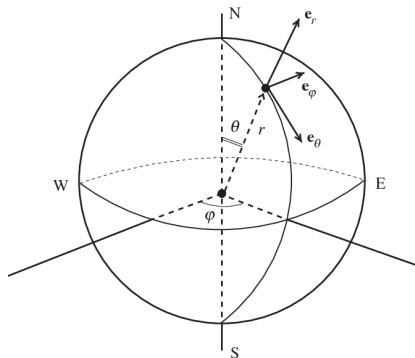
Vectorelement  $d\vec{s}$ :

$$d\vec{s} = dr \hat{e}_r + r d\theta \hat{e}_\theta + dz \hat{e}_z$$

Lengte-element  $ds$ :

$$(ds)^2 = (dr)^2 + (rd\theta)^2 + (dz)^2$$

## Eenheidsvectoren in bolcoördinaten



$$\hat{\mathbf{e}}_r = \sin \theta \cos \phi \hat{\mathbf{i}} + \sin \theta \sin \phi \hat{\mathbf{j}} + \cos \theta \hat{\mathbf{k}}$$

$$\hat{\mathbf{e}}_\theta = \cos \theta \cos \phi \hat{\mathbf{i}} + \cos \theta \sin \phi \hat{\mathbf{j}} - \sin \theta \hat{\mathbf{k}}$$

$$\hat{\mathbf{e}}_\phi = -\sin \phi \hat{\mathbf{i}} + \cos \phi \hat{\mathbf{j}}$$

$$d\vec{s} = dr \hat{\mathbf{e}}_r + r d\theta \hat{\mathbf{e}}_\theta + r \sin \theta d\phi \hat{\mathbf{e}}_\phi$$

$$(ds)^2 = (dr)^2 + (rd\theta)^2 + (r \sin \theta d\phi)^2$$

